

Combining Formal Methods and Industrial Pragmatics

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Dependent Types (very briefly)

Dependently-typed languages are equipped with very powerful type systems

- ▶ Type systems are strong enough to express full specifications
- ▶ Type-checking amounts to proving implementations behave according to spec
- ▶ Must still get the specification right! (Who watches the watchers?)
- ▶ Proofs resemble code, must be developed and maintained like code
- ▶ Powerful tool for building security in!

“Industrial” Programming Languages

What makes a language successful in the “Real World”?

- ▶ Realities: very large codebases, code evolution, staff turnover, differing skill-levels, cost/benefit tradeoffs, compatibility, etc.
- ▶ Resist bit-rot, withstand inelegance, hold up under refactoring
- ▶ “Harm-reduction” often works better than “thou shalt”

What tends to work well?

- ▶ Optimize for least eventual cost (or pain)
- ▶ Modularization, encourage good practices, code reuse
- ▶ Present complex ideas in an accessible fashion
- ▶ API/library design is an art-form to be celebrated

Vision of “Industrial” Dependently-Typed Languages

How can we make dependent types and verification suitable for industrial programming?

Gradual Proof Checking (and Typing)

- ▶ Making people prove their entire program correct before running it is a non-starter for industry
- ▶ People develop software iteratively
- ▶ Cost/benefit tradeoffs, risk profiles, ROI differ over components
- ▶ “Two-phase” type/proof-checking: first phase is decidable, second phase does verification.
- ▶ Prove critical components correct, rely on testing for the rest, gradually work your way outward
- ▶ Provides a smooth transition from prototypes to verified systems
- ▶ Go a step further: do this with type checking in general (gradual typing)

Managing Large Verified Codebases

How would we manage large bodies of proofs about code?

- ▶ Proofs very closely resemble code
- ▶ Provide ability to automate proofs using the same language as the code
- ▶ Apply known techniques that work for code management: modularization, small units of functionality, API design
- ▶ Draw on historically successful language concepts (OO features, typeclasses, etc) to design constructs for managing verification
- ▶ Draw on (and perhaps refactor) parts of mathematics, particularly abstract algebra

A Vision of Industrial Dependent-Typed Languages

- ▶ View as a specification/reasoning system built into the language
- ▶ Proof obligations provided as an artifact of compilation, usable to other tools)
- ▶ Gradual “pay-as-you-go” typing and proof-checking
- ▶ Start with no spec, leave proof obligations unproven
- ▶ Develop spec iteratively, prove obligations where advantageous
- ▶ Proofs look like code, make use of traditional software engineering techniques
- ▶ A fully-mature module has specs, proofs, and facilities for automating proofs about the module

- ▶ Happy to discuss these ideas in greater detail
- ▶ I am actively working on a language to implement these ideas
- ▶ Particularly interested in how to improve infosec through better languages
- ▶ Email me (eric@metricspace.net) or come find me to talk more